## Key Curriculum Skills, Knowledge and Progression: Design Technology

| Early Learning Goals (Reception) | In Year 1... | In Year 2... |
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| - I can handle equipment and tools effectively, including pencils for writing. <br> - I can safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. <br> - I can use what I have learnt about media and materials in original ways, thinking about uses and purposes. <br> - I can represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories. | Design <br> - I can use my ideas to design something. <br> - I can explain to someone else how I want to make my product. <br> - I can make a simple plan before making. <br> Make <br> - I can make a product which moves. <br> - I can choose appropriate resources and tools. <br> Evaluate <br> - I can describe how something works. <br> - I can compare my model to my simple plan. <br> Technical knowledge <br> - I can make my model stronger. <br> - I can begin to explore different mechanisms (for example - sliders and levers). <br> Cooking and nutrition <br> - I can understand where some foods come from. <br> - I know some healthy foods. | Design <br> - I can think of an idea and plan what to do next. <br> - I can communicate my ideas through talking, drawing, templates etc. <br> - I can use design criteria to create a plan. <br> Make <br> - I can join materials and components in different ways. <br> - I can choose tools and materials and explain why I have chosen them. <br> - I can measure materials to use in a model or structure. <br> Evaluate <br> - I can explain what went well with my work. <br> - I can explain why I have chosen specific textiles. <br> Technical knowledge <br> - I can make my model stronger, stiffer and more stable. <br> - I can explore different mechanisms (for example - levers, sliders, wheels and axles). <br> Cooking and nutrition <br> - I can describe the ingredients I am using. <br> - I can cut food safely. |


| In Year 3... | In Year 4... | In Year 5... | In Year 6... |
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| Design <br> - I can prove that my design meets some set criteria. <br> - I can follow a step-by-step plan, choosing the right equipment and materials and explain why. <br> - I can choose a textile for both its suitability and its appearance. <br> Make <br> - I can select the most appropriate tools and techniques for a given task. <br> - I can begin to explore a range of materials for a task. <br> Evaluate <br> - I am starting to evaluate and suggest improvements for my designs. <br> Technical knowledge <br> - I can apply my understanding to strengthen, stiffen and reinforce more complex structures. <br> Cooking and nutrition <br> - I can describe how ingredients come together. <br> - I can understand the different food groups. | Design <br> - I can use ideas from other people when I am designing. <br> - I can produce a plan and explain it. <br> Make <br> - I can measure accurately using a wider range of tools. <br> - I can begin to use appropriate materials for a task. <br> Evaluate <br> - I can evaluate and suggest improvements for my designs. <br> - I can evaluate products for both their purpose and appearance. <br> - I can explain how I have improved my original design. <br> - I can persevere and adapt my work when my original ideas do not work. <br> Technical knowledge <br> - I can make a product which uses both electrical and mechanical components in games. <br> Cooking and nutrition <br> - I know how to be both hygienic and safe when using food. <br> - I can understand the different food groups and how they are used for a healthy diet. | Design <br> - I can come up with a range of ideas after collecting information from different sources. <br> - I can produce a detailed, step-bystep plan. <br> - I can suggest alternative plans; outlining the positive features and draw backs. <br> - I can make a prototype before make a final version. <br> Make <br> - I can use a range of tools and equipment competently. <br> - I can choose materials according to their functional properties. <br> Evaluate <br> - I can explain how a product will appeal to a specific audience. <br> - I can evaluate appearance and function against original criteria. <br> Technical knowledge <br> - I can understand and use electrical systems and their products (for example - series circuits, incorporating switches, bulbs, buzzers and motors). <br> Cooking and nutrition <br> - I show that I can be both hygienic and safe in the kitchen. <br> - I can prepare and cook a dish using a cooking technique. <br> - I can explain how products should be stored and give reasons. | Design <br> - I can use market research to inform my plans and ideas. <br> - I can follow and refine my plans. <br> - I can use a technology to generate a computer-aided design. <br> Make <br> - I can work within a budget. <br> - I can choose materials according to functional properties and aesthetic qualities. <br> Evaluate <br> - I can show that I consider culture and society in my plans and designs. <br> - I show that I can test and evaluate my products. <br> - I can evaluate my product against clear criteria. <br> Technical knowledge <br> - I can understand and use mechanical systems in products (for example - gears, pulleys, cams, levers and linkages). <br> Cooking and nutrition <br> - I can explain how products should be stored and give reasons. <br> - I can prepare and cook dishes using a range cooking technique. <br> - I can understand the importance of using seasonal produce. <br> - I know where and how food is grown, picked and processed. |

Thinking about seasonal, local, RRR - overarching theme.

